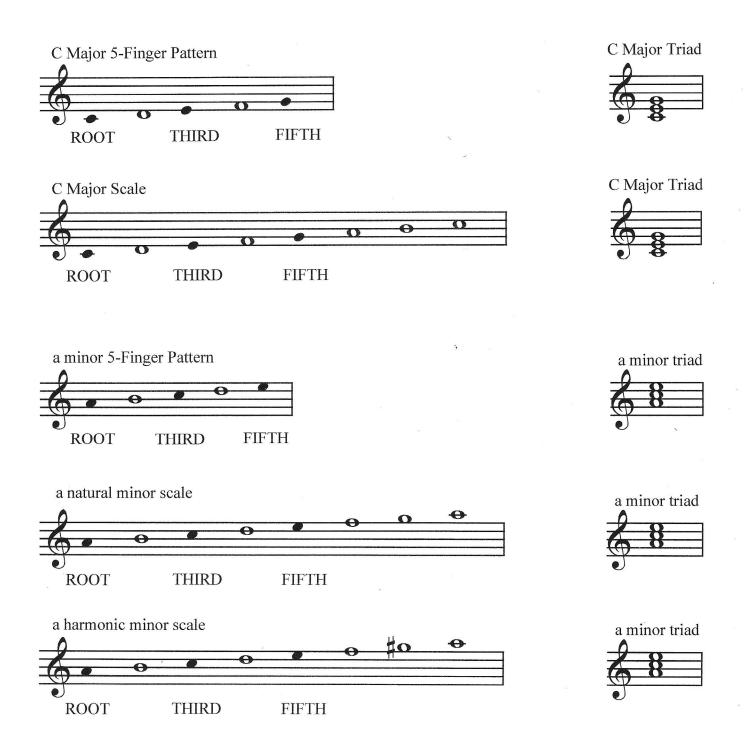
## **Scales to Triads**



Triads in root position are always: line/line or space/space/space